Kyle Garzon

Objective

Designing characters, levels, puzzles, art, animation, and writing code using various computer programming languages. Responsible for project management tasks and testing early versions of video games.

Accomplishments

- Took Dual Enrollment course at FIU.
- Took gifted/honors courses since elementary school as well as AP courses in high school.

Professional/Work Experience

Zoo Miami Feb. 2018 – Current

Internship

- Engage with the public through sales, information, and entertainment
- Assist tourists and viewers with animal knowledge and general information

Learn To Be Jan. 2018 – Mar. 2021

Online Tutor

- Assist students with low income via free online 1-on-1 tutoring
- Assist other tutors by creating curriculums and assignments

The Everglades Foundation Internship

Mar. 2018 - Apr. 2018

- Manage donations sent to the non-profit and payments made
- Assist scientists working to preserve the Everglades National Park
- Market upcoming fundraisers.

Technical Skills

Certifications: Adobe Photoshop CC, Adobe Premiere Pro CC

Software: MS Office (All Versions), Adobe CSS Suites (Photoshop, Illustrator, Premiere, After Effects, Dreamweaver,

etc), Mobirise,

Education

Aug. 2014 – Current Miami Arts Studio 6-12

References

Personal references furnished upon request.